

### Research with Zombies

Introduction

Basic Mode

Basic mode results

Zombie Mathematics

Criticisms

Stochastic model

Markov Process

Stochastic Results

More Zombie Mathematics

References

### **Research with Zombies**

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# Why zombies?

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### Students love them.

- Humans vs. Zombies (HvZ) (HvZauthors [2012])
- World War Z: ~\$500 million box office receipts worldwide (7/23/2013)
- Zombies are worth \$5 billion in today's economy. (Ogg [2011])
- Accessible to calculus students.
- 8 Room for creativity.
- 4 Lots of interesting math.





# Epidemiological models for a Zombie outbreak

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Zombie disease models were popularized in 2009 with the publication of "When Zombies Attack" in *Infectious Disease Modelling Research Progress*. (Munz et al. [2009])

- S: Susceptibles, uninfected humans
- Z: Zombies (normally I for infected)
- R: Removed, the dead



### Basic Zombie Model



a, b, c, p, f are all constants (parameters) in the model



## Model Results: doomsday

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Parameter values p = 0.0001, f = 0.0001, c = 0.0001

Both started with 500 humans, 1 zombie.

First plot a = 0.005 < b = 0.0095; zombies more effective Second plot a = 0.01 > b = 0.008; humans more effective





## **Zombie Mathematics**

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- Mathematical modeling/Epidemiological modeling
- Applications of ordinary differential equations (ODEs)
- Autonomous differential equations
- Equilibria
- Stability
- Numerical methods for solving ODEs
- Use of a computer algebra system
- Reality into mathematics



## Is this model correct?



What do you think? Is this model correct?

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### Criticisms/Changes

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- Shouldn't dead mean dead?
- Zombies should decay
- Better population model
- Necromancers
- Element of uncertainty



## Create a stochastic model

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**stochastic** (adj.) involving chance or probability: probabilistic (Merriam-Webster.com [2013])

 $\frac{dS}{dt} = pS - bSZ - cS$  $\frac{dZ}{dt} = bSZ - aSZ + fR$  $\frac{dR}{dt} = aSZ - fR + cS$ 

Break model into events:

human births	рS	humans $\rightarrow$ zombies	bSZ
human deaths	сS	zombie deaths	aSZ
		$\text{dead} \rightarrow \text{zombies}$	fR



### Markov Process

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All events: 
$$T(S, Z, R) = pS + bSZ + cS + aSZ + fR$$

- Choose a uniform random value between 0 and 1.
- What happens is determined by where it falls in the interval.



- The time to next event is exponentially distributed.
- To determine it choose *u* a second uniform random value between 0 and 1 and calculate

$$\Delta t = -\frac{\log(u)}{T(S, Z, R)}$$



### **Stochastic Realizations**

Parameter values

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p = 0.0001, f = 0.0001, c = 0.0001, a = 0.005, b = 0.0095Started with 500 humans, 1 zombie.





## More Zombie Mathematics

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- Stochastic processes
- Markov chains
- Mean, standard deviation
- Probability distributions

### What will your students come up with?



Thanks for coming and thanks for listening!



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